



Welcome to a presentation hosted by AnyBody Technology

...Public webcasts on AnyBody-related topics are regularly hosted by AnyBody Technology. The webcasts typically address research projects, related technologies and workflows, or instructions on how to use and benefit from the AnyBody Modeling System[™].

This presentation will begin shortly...

We hope you will have a good experience. Please take time to respond to the poll after the presentation - it only takes a few seconds. Thank you!

The AnyBody Modeling System[™]

- · Full-body musculoskeletal simulations for activities of daily living
- Muscle and joint force computation + many other features
- . Unprecedented model det all and validity





Today's webcast presentation: New Features in AnyBody version 4.2





Søren Tørholm, Ph.D AnyBody Technology

Host



Arne Kiis AnyBody Technology

Panelist



Sebastian Dendorfer, Ph.D AnyBody Technology

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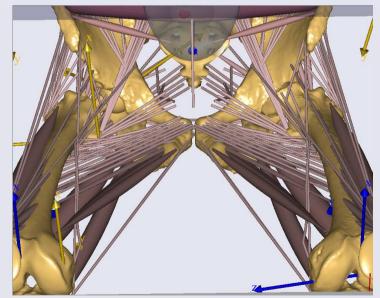
Outline

- Overview of the AnyBody modeling system (AMS)
- Virtual design process
- AMS Ver. 4.2 new features
- Live demo of AMS Ver. 4.2 and AMMR Ver. 1.2 : From C3D file to musculoskeletal model

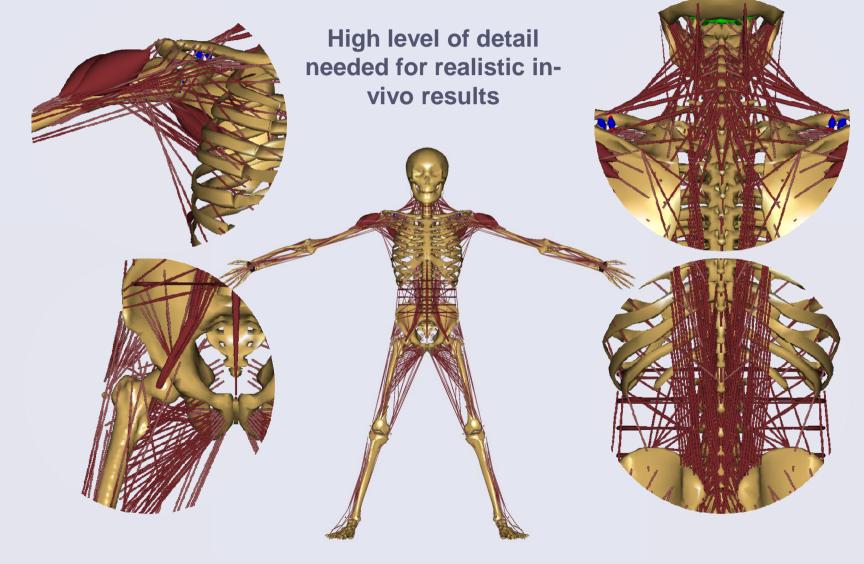
The AnyBody Modeling System: Musculoskeletal analysis for activities of daily living

- Individual muscle forces Product design evaluation and • optimization
- Ergonomic analyses and documentation
- In-vivo load cases for Finite **Element Analysis**
- Surgical procedure evaluation and pre-op planning
- Gait analysis

- Joint forces
- FE load case



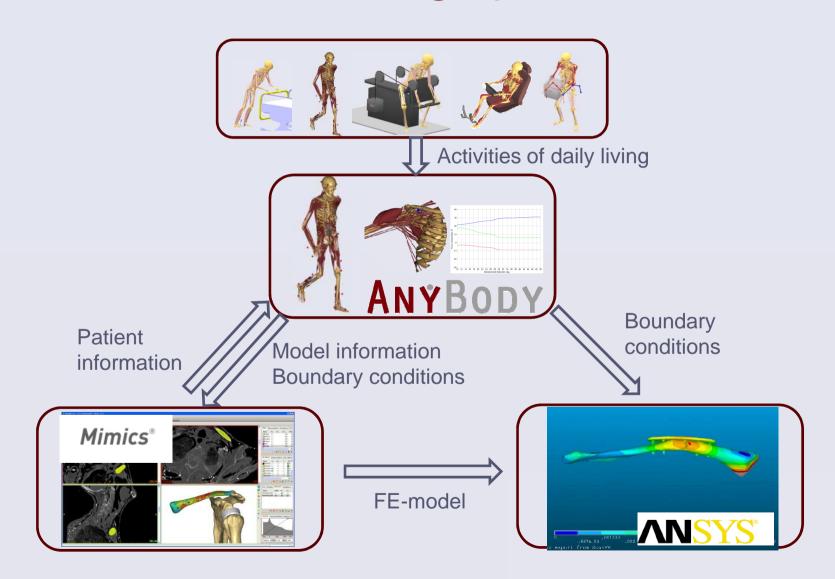
Full Musculoskeletal Human Body Model







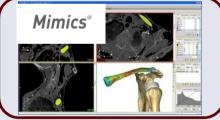
Virtual design process





Mimics – AnyBody integration

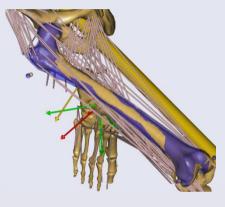


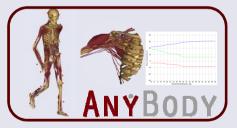


- .stl geometry
- Bony landmarks
- Muscle attachment points
- Muscle geometries



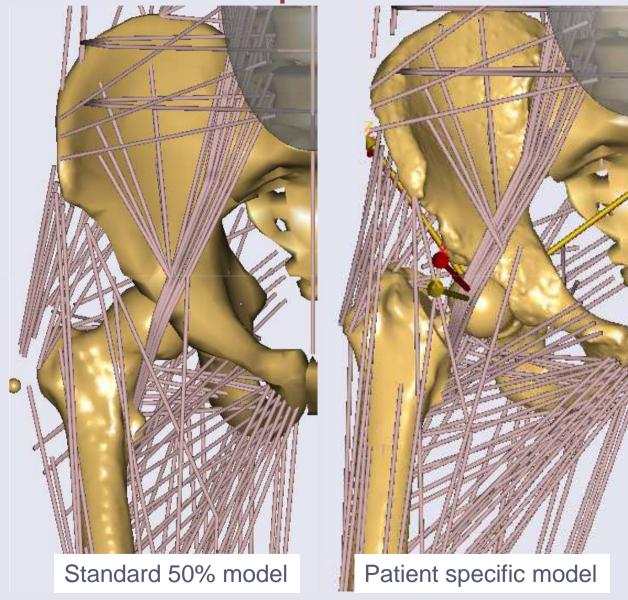
- Model information
- Boundary conditions





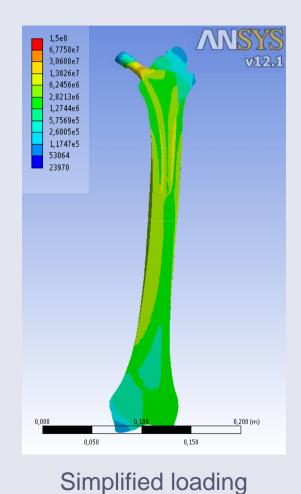


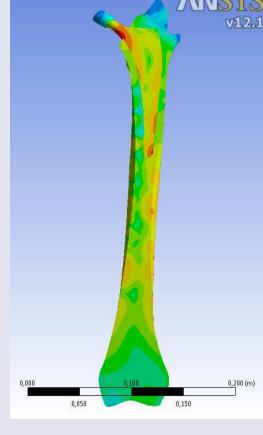
Patient specific model





Simplified load case not valid for in-vivo situation





In-vivo loading



Summarize

•Realistic evaluation of orthopedic device requires realistic load cases

•Linking Mimics, AnyBody and ANSYS the entire workflow for patient specific biomechanics can be established.

•This enables virtual prototyping and surgical planning taking into account individual biomechanics.

AnyBody Modeling System Ver. 4.2

- Modelview: new functionality for selecting
- C3D viewing facility
- Editable model parameters without reload
- Auxiliary constraints
 - Bounds on the activity of certain muscles, for instance to model partially paralyzed muscles.
 - Modeling of converging or diverging tendons
 - Co-activation of specific muscles
 - Friction modeling
- Exclude objects from models
- Soft kinematic constraints can have weights applied

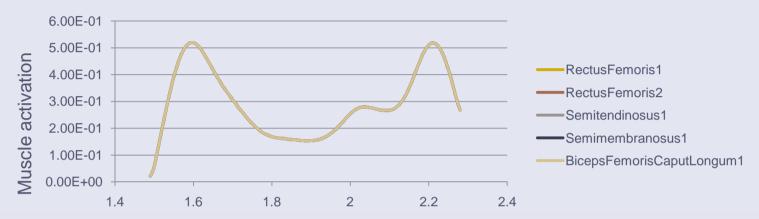
AnyBody Managed Model Repository Ver. 1.2

- The two generic gait models, GaitLowerExtremity and
- GaitFullBody, have been revised
- New force plate types 2 and 3 have been added
- An automatic shoulder rhythm has been implemented
- The initial stage of a hand model has been added to the repository
- Passive stiffness has been added to the spine model
- Multiple bug fixes and new bone geometries on the Tweente Lower Extremity model

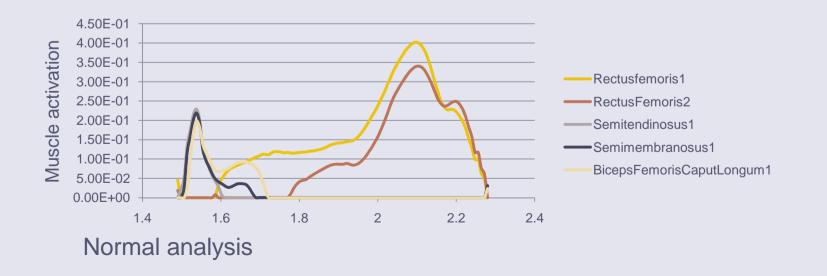


Live demo of AMS Ver. 4.2 From C3D file to musculoskeletal model

Patient specific muscle recruitment

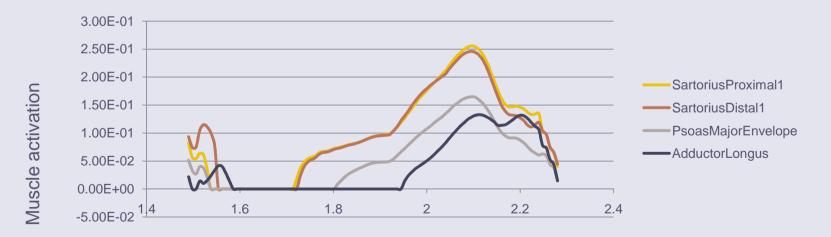


The muscles are linked to have same lower activity bound





Modified recruitment



Normal analysis



Resources

- Forum, Repository, Wiki, Papers, and references: <u>www.anyscript.org</u>
- Software downloads, documentation, newsletters, tutorials and webcasts <u>www.anybodytech.com</u>







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