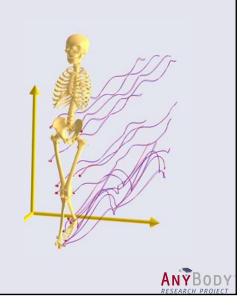


## Multiple segments

- If joint constraints are present, we need less markers.
- We need at least DoF/3 markers.
- Exactly how many we need is depends on the configuration.
- Wouldn't it be nice if we could just make sure we had enough?





## 2/3: New over-determinate kinematics in AnyBody version 4.1

- No limitation to any particular model.
- No limitation to any particular marker protocol.
  - The more, the merrier.
  - Markers on joint centers not required.
- Ability to use excess constraints for model scaling.

#### Two webcasts:

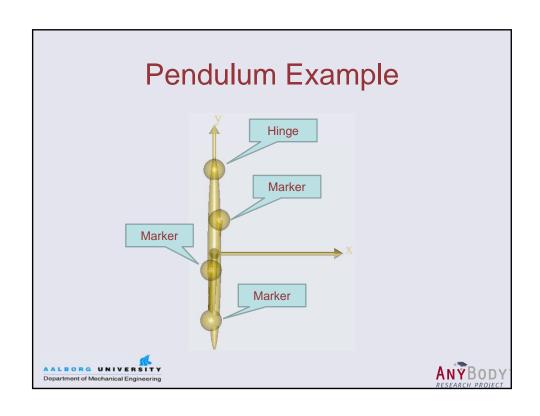
- 1. Today: How it works in version 4.1.
  - Simple example
  - Bottom-up definition
- 2. December 15<sup>th</sup>: How to use it in the lab.
  - Complex model
  - Top-down modeling

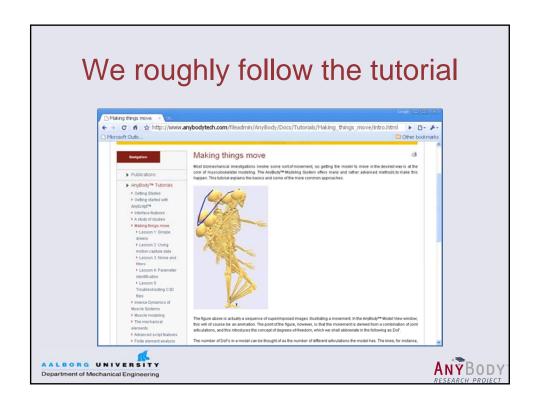
#### Appetizer:

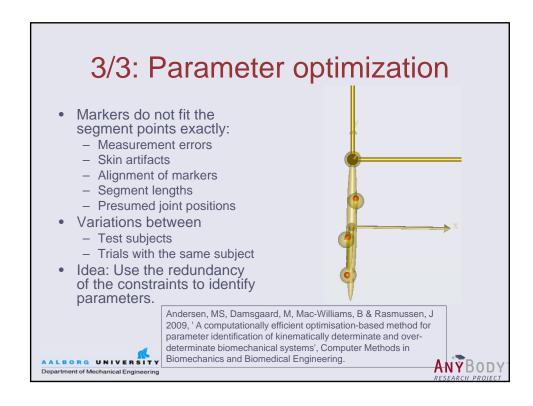
http://www.youtube.com/watch?v=JGBGySqSAgo









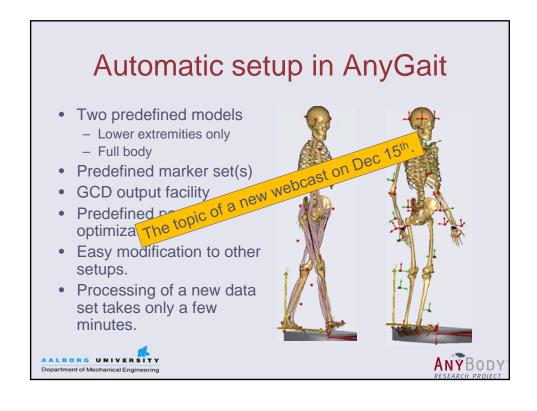


## Things to observe

- 1. This was a very simple example.
- Exactly the same technology works on any model and any marker set.
- 2. We did everything manually.
- 2. We don't want to have to do a lot of manual setup.







# Peter Worsley University of Southampton



"When I have collected data for a new patient in the lab I am now half an hour away from a completed individualized musculoskeletal analysis. - And most of that time consists of moving data from my mocap system to my computer. The entire process is very user-friendly and there is little you have to set up manually."





### Online resources

- www.anybodytech.com
  - The AnyBody Modeling System free demo licenses
  - Webcast signup
  - New newsletter user stories
- www.anybody.aau.dk The research project
- www.anyscript.org
  - User community
  - Open source library of body models and applications
  - List of publications.
  - Collaborative modeling project space.
  - Support.
  - Wiki section.





Thank you! Q & A



